'PITCH O' Orienteering

FOOTBALL PITCH NUMBERS

An adaptation of TOP Outdoor Card 'Netball Numbers'.

Subject PE	Year any	Title Problem S	olving Challenges	Lesson Indoor Orienteering			
Purpose To	Se To follow a map accurately.						
Teacher's Notes							
This lesson is an adaptation of TOP card—Netball Numbers , which is played using the lines of a net- ball court. This can be found in the TOP outdoors pack (dark green/oval/brown coloured).							
This lesson can be used instead of, or along side Netball Numbers, as alternative tasks or as extension tasks.							
The skills of map reading and orientation are developed.							
Numeracy link: create a series of differentiated number stickers on each cone to develop mental addition skills through physical activity. Eg. Instead of one cone having just the number 6, it could have a red 5 (for lower ability), an amber 19 (for average ability) and a green 53 (for higher ability) on the cone. LA add the reds etc.							
Main Teaching Activities							
 Set up the cones as per the master sheet diagram on the school football pitch. Have 7 to 10 copies of each route map ready at the start. Have enough answer sheets for each team. Teams will need pencils and something to rest on eg. clip-board. Put chn in groups of 2 to 4. (Ideally, the number of teams should equal the number of routes) 							
der (i.e. A first, t On each cone is	hen go to B a number.	, then C, etc), v Chn record the	walking along the mar e numbers they visit, the	ked lines. en come back and add the	m up.		
Chn tell the tead the group a diffe	Chn tell the teacher the total (teacher has the correct answers for each route!). If they get it correct, give the group a different route to complete.						
There are 6 different routes in all. Who can be the first group to complete all 6?							
NB – not all routes visit each cone, so the answer for each route will be different! Extension: each team has all 6 routes to complete, but as a relay – so each player has to go by them- selves and the next player can't do their route until the previous one has been checked by the teacher.							
Resources			Criteria for Succes	s/Outcome			
 15 Cones – bers: 1, 1, 2, 8, 9 and 9. Route maps each to avoid Recording s Pencils, clip- Answer she Master map Painted foor 	marked as 2, 2, 3, 3, 5 1 to 6 - e d delays sheets -1 p boards et for teache toall pitch	the num- 5, 5, 6, 6, 7, nough of per team, her	All chn will: be able to instructions. Most chn will: be able cone. Some chn will: be able and find the correct	to follow the warm up ar le to follow the map corr ole to help other people cones.	nd cool down ectly to each read the map		



Route	0 A	ა თ	- C		n m	π υ	ດ	
μ	8	ω	1	Л	6		2	2 9
2	2	1	7	4	2		3	3 1
3	1	6	7	9	4		8	8 2
4	З	6	З	Л	Л		9	9 1
5	1	5	4	6	3		2	2 9
6	2	Б	2	8	3		Б	5 9

'Football Numbers Orienteering' - Record sheet

ANSWER SHEET

'Football Numbers Orienteering' -

Children's Recording sheet

NAMES:

б	Л	4	3	2	1	Route
						A
						В
						С
						D
						E
						F
						G
						н
						TOTAL











